
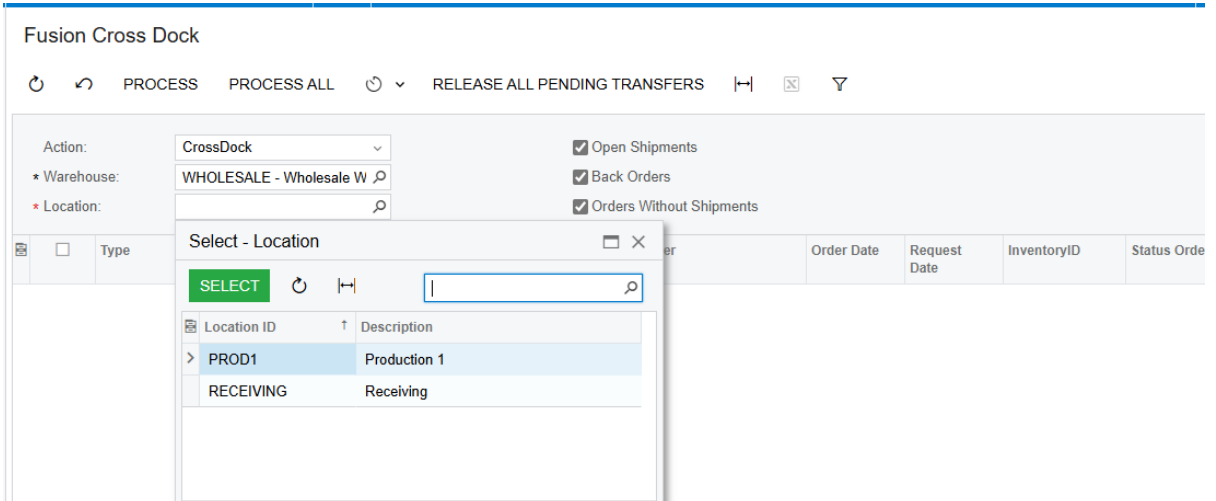


Overview

 KensiumWMS - Optimization Cross Dock speeds throughput, maximizes shipping efficiency and when used in conjunction with the Optimize Shipments function can assist with manufacturing efficiencies. Its basic function is to allocate previously unavailable quantities of items either open shipments, back orders or qualifying orders for which shipments have not yet been created. Kensium Cross Dock is not limited to Purchase Order receipts. The same principles can be applied to manufactured inventory.

Cross-dock Process

1. As a result of a PO receipt or Production Move transaction, finished goods inventory is received at the defined location.
2. Cross Dock
 - a. Kensium Cross Dock allows the operator to select one or more of the order types below:
 - i. Open Shipments - Active shipments
 - ii. Back Orders - residuals items/quantities from prior shipments.
 - iii. Orders without Shipments - Orders with a qualifying "Requested On" date for which shipments have never been created due to lack of inventory.
 - b. Select the Warehouse
 - c. Select the location where the target inventory currently resides.



The screenshot shows the 'Fusion Cross Dock' application window. At the top, there are navigation buttons: a refresh icon, a back icon, 'PROCESS', 'PROCESS ALL', a dropdown arrow, 'RELEASE ALL PENDING TRANSFERS', and icons for filters and search. Below this, the 'Action' is set to 'CrossDock'. The 'Warehouse' is 'WHOLESALE - Wholesale W' and the 'Location' is empty. To the right, three checkboxes are checked: 'Open Shipments', 'Back Orders', and 'Orders Without Shipments'. A 'Select - Location' dialog box is open, showing a table with two rows: 'PROD1' (Production 1) and 'RECEIVING' (Receiving). The 'PROD1' row is selected. The dialog box has a 'SELECT' button and a search bar.

- d. With the selection criteria set Cross Dock will display orders which can be filled by items in the target location. The operator selects the desired order(s) and Process. This creates a virtual transfer of the items/quantities to the cross-dock location associated with the selected

location.

Fusion Cross Dock

PROCESS
PROCESS ALL
RELEASE ALL PENDING TRANSFERS

Action: CrossDock
 Warehouse: WHOLESALE - Wholesale W
 Location: RECEIVING - Receiving

☒ Open Shipments
☒ Back Orders
☒ Orders Without Shipments

<input type="checkbox"/>	Type	OrderNbr	Order Type	Customer	Order Date	Request Date	InventoryID	Status Order	UOM	Order Qty	Sh
> <input type="checkbox"/>	Back Order	SO007557	SO	ABCSTUDIOS	6/29/2024	6/29/2024	AMCON006	Back Order	EA	10.00	
<input type="checkbox"/>	Open Shipment	SO007558	SO	ACTIVESTAF	6/29/2024	6/29/2024	AMFD_001	Shipping	EA	5.00	
<input type="checkbox"/>	Order Without Shi...	SO007553	SO	ABCHOLDING	6/24/2024	6/24/2024	CONBABY2	Open	EA	2.00	
<input type="checkbox"/>	Order Without Shi...	SO007553	SO	ABCHOLDING	6/24/2024	6/24/2024	CONBABY3	Open	EA	1.00	
<input type="checkbox"/>	Order Without Shi...	SO007559	SO	ABARTENDE	6/27/2024	6/27/2024	AMCON006	Open	EA	25.00	

Virtual transfer accomplishes three things. First, it isolates quantities to be allocated to qualifying orders, thus allowing the balance of the items to be put away as normal. Second, it allows for the allocation of isolated quantities. Third, if configured, the WMS handheld will automatically identify the allocated quantities. target shipments and the location of those shipments.

3. Create Shipments / Update Shipments. After the Cross-dock is complete, the next step is to either Create Shipments for Back Orders or Orders without Shipments or Update Shipments for Open Shipments.
 - a. Creating Shipments will create shipments for the selected orders. Items included in the cross-dock process will be allocated from the cross-dock location. Other items on the shipment will follow Acumatica's conventional allocation routines.
 - b. Update Shipments will update the open shipments to include newly available quantities which will be allocated from the cross-dock location. (See Staging Location and Zone Picking for further information.)